

Year 7 Curriculum Grid

Art & Design

Year/Term	Unit	Intent
Autumn 1	FORMAL ELEMENTS	Introduction to the Formal Elements of Art and use of a Sketchbook. Students will learn and develop skills, experimenting with a range of
	2D Drawing and painting	media and process investigations, presenting work in their sketchbooks.
		PATTERN Students will explore the element of pattern, creating a mono chrome repeated pattern utilising Zentangle methods. They will develop their knowledge and skills of shapes and repetition within patterns.
		LINE Students will develop their knowledge of line and mark making techniques. They will develop mark making skills using a range of different marks, influenced by drawings by Vincent Van Gogh.
		COLOUR Students will develop their knowledge of the Colour Wheel and Colour Theory. They will create a colour wheel and start to practice colour theory. primary and secondary colour mixing and blending.
		Independent home learning challenge -Creating their own colour wheel using found objects/materials or own choice of media.
Autumn 2	FORMAL ELEMENTS	COLOUR Extending colour theory knowledge, further practice colour
Autumi 2	2D Drawing and	theory, primary and secondary colour mixing and blending.
	Painting	light to dark tones.
		SHAPE & FORM & Tone
		Observational still life drawings. Developing skills of drawing shapes
		and 3d forms, considering aspects of perspective and
		negative/positive space. Tonal shading from light to dark practice and
		used to emphasise light/dark contrasts and shadows.
Spring 1	FORMAL ELEMENTS	TEXTURE Experimenting with textured collaged designs/rubbings to
	2D Collage	create a collage outcome. Looking at Artists who use different media
		to create different textures, e.g., ceramics/mosaics and different
	ART HISTORY-	materials and how they can be used to create textures.
	Timeline	
		ART HISTORY Investigations into significant Art History movements/
		periods and influential Artists. Students will gain some context about the development of Art works from around the world, from cave
		paintings to contemporary 21st century Art, including Art, Craft &
		Design work, with some Architecture.
		They will complete a visual timeline to document this research.
Spring 2	ART JOURNALISTS	ART JOURNALIST PROCESS: Analysing/reading a painting to gain an understanding of the work. Using key questions. Analysis writing frame to work in pairs to analyse a piece of artwork, developing Literacy skills.
		Presentation skills. Presenting art analysis like a newspaper front
	Í	cover, including relevant imagery and quotes.



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Summer 1	FOOD, GLORIOUS	To complete a project based on the theme of Food, learning and
	FOOD! PROJECT	developing skills in
	2D drawing and	Observational studies. Drawings –biscuits/sweets/cakes
	painting	Research : Investigate the work of artists such as Sarah Graham,
	Research	Wayne Thiebaud, Joel Penkman, Lucy Sparrow, Claes Oldberg,
		Jennifer Collier to inform their practical work.
		Process Investigations. Developing a range of cake designs and
		paintings using watercolours and acrylics. Layering and blending
		colours, applying colour theory knowledge. Creating artwork
		influenced by their artist research.
Summer 2	FOOD, GLORIOUS	Development of the Food Theme, further developing skills in
	FOOD! PROJECT	3D Constructions
	3D Card Construction	Test modelling pieces and main construction of 3D Forms
	2D Design	Construction methods –nets/tabs/folding/slots. Collage and
	sheets/sketchbooks.	decoration using paper manipulation techniques.
		Presentation Presenting their work in Sketchbooks, photographing
		work and completing design sheet with evaluations of the project
		processes.
	Faculty KS3 Charity	Display. Faculty links -project work presented at the Faculty KS3
	Tea Party	Charity Tea Party with their technology work for the Food Themed
		Tea Party.